

**Exhibit 30  
Filed Under Seal**

## Partner Summit Presentation Review

Goal of the Meeting: Review the Agenda

25 confirmed attendees from 14 different music services

### Monday

Welcome reception for the partners and a larger group of employees

614 Chappala – Canyon Club conference room

Kristen:

Without you we wouldn't be here

Introductions

Introducing Mark

Mark

Talking about Product Vision: Thinking about the home in everything that we do

Tad Toulis (35 min + Questions)

Ultimate home music experience

Connection between music design and experience → Core Mission

Design Mission: Getting people to experience Joy

Hardware (what's coming)

Software (of the home and behaviors in the home)

Video component

We want a partnership, not to step on top of them

How do we support your service in the context of the home?

6 high level UX experience pillars

Not going into depth on Play to Sonos docs

Questions:

*Leave it out*

**Question: Mapping?**

*We want to align SMAPI services with mobile control*

*Consistency across devices*

Strike the details to avoid commitment and allude to universality

**Demo Android API App**

*Moshe's App*

*Look into the Shuffler FM App*

Show “Hello Sonos” code set – discovering, connecting and controlling

**Control API Roadmap**

**Question: Timelines**

Specific on functionality but vaguer on timelines

**Question: Should we keep what's in the aspirational section?**

*Convenience API's is part of the game*

*Scenes vs. Fast Group/UnGroup*

*Scenes would be more appropriate*

**Cloud Queues**

**Question: Do we want to say Cloud Queue?**

We need feedback from Michael Papish

**Accent that this is not set in stone**

## Tuesday

**David Feick**

**Consumer Target**

*Music in the home*

**What makes a modern music lover?**